## CONTENTS

	Preface Page	ge 7
Chapter 1	Eyes and Depth Perception	13
II	The Stereoscopic Motion Picture	29
	Method I. Two pictures juxtaposed on the screen	31
	Method II. Two pictures superimposed on the screen	35
	Method III. The "Eclipse" system. Using time to disperse left- and right-eye pictures	62
	Method IV. Autostereoscopic systems employing a viewing grid	65
	Method V. Autostereoscopic systems employing lenticular screens. The parallax panoramagram	75
Ш	Techniques of Taking and Projecting	84
IV	The "TeleKinema" and What Followed Thereafter	99
v	CinemaScope	114
VI	Cinerama	129
VII	Wide Screen Presentation	135
WIII	Stereophonic Sound	159
IX	Drawing a Cartoon in 3-D	171
X	3-D Sub-standard Film and the Wide Screen	176
XI	3-D on the Continent	193
	Conclusion	196
Appendix	I. A Mathematical and Experimental Foundation for Stereoscopic Photography, by Armin J. Hill	203

## CONTENTS

Appendix II. Viewing 3-D Films; Notes on the Basic	
Geometry, by S. H. Groom, B.A.	240
Glossary	247
Bibliography	255
Index	250