Contents

Acknowledgments vii

1 Introduction 1
JON ROBSON AND GRANT TAVINOR

2 Ontology and Transmedial Games 9
CHRISTOPHER BARTEL

3 Videogames as Neither Video nor Games: A Negative Ontology 24
BROCK ROUGH

4 Videogame Ontology, Constitutive Rules, and Algorithms 42
SHELBY MOSER

5 Appreciating Videogames 60
ZACH JURGENSEN

6 The Beautiful Gamer? On the Aesthetics of Videogame Performances 78
JON ROBSON

7 Videogames and Creativity 95
AARON MESKIN

8 Interactivity, Fictionality, and Incompleteness 112
NATHAN WILDMAN AND RICHARD WOODWARD

9 Why Gamers Are Not Narrators 128
ANDREW KANIA

10 Videogames and Virtual Media 146
GRANT TAVINOR

11 Videogames and Gendered Invisibility 161
STEPHANIE PATRIDGE

12 Games and the Moral Transformation of Violence 181
C. THI NGUYEN

13 Videogames and the "Theater of Love" 198
MARK SILCOX

14 Pornographic Videogames: A Feminist Examination 212
MARI MIKKOLA

List of Contributors 228
Index 231